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Programming WCF Services

Programming WCF Services Design and Build Maintainable Service Oriented Systems

WCF Tutorial Step by Step: First WCF Web Service

Hosting A WCF Service (WCF Part 5)How to develop WCF Service using WCF Service Library (using BasicHttpBinding) How to develop/configure WCF Service for NetTcpBinding Introducing PDEx - Project Design Tool from IDesign 14.2 C# Programming: Data Structure Performance WCF using C#: Building your first WCF application Creating A Client Of WCF Service (WCF Part 6) *NIC 4th Edition - OS Deployment at LEVEL 500 What is WCF Windows Communication Foundation* Create A WCF Service And Use WCF Service From Client Application With Example [Full Video] WCF Interview Questions and Answers Part-1 | SOA |.NET Framework| **WCF in Visual Studio 2019 (Getting Started) WCF vs Web API | ASP.NET WebAPI Tutorial** *What is the OData Protocol? Intro to Windows Services in C# - How to create, install, and use a service using Topshelf United States v Switzerland - 3v6 Qualification Game - World Men's Curling Championship 2021* **SSRS Report Builder Tutorial: Creating Your First Report** Calling a Web API for Data **2- Difference Between WCF and ASP.NET WEB API || ASP.NET WEB API Tutorial (Urdu/Hindi)** OData Overview Azure Full Course - Learn Microsoft Azure in 8 Hours | Azure Tutorial For Beginners | Edureka Preparing for Azure Service Fabric SmartHotel360 Sample App: Backend Microservices (.NET, Node.js, Java \u0026 Kubernetes) *Prism and WCF RIA Services - Two Great Toolkits That Work Great Together* Actors - The Past and Future of Software Engineering

The Silver Bullet Syndrome - Hadi Hariri*How to expose your application's data with Web Api - David Burela @ FireBootCamp* Programming Wcf Services 4th Edition

For the last ten years or so, computing has been divided into two camps: Windows, and everything else with a *nix suffix. Want a computing paradigm where everything is a file? That's Linux.

Windows And Ubuntu: "Cygwin Can Suck It"

The Hearst Center reopened in June 2020 under strict COVID protocols, including masks and social distancing, but the majority of public programming was virtual. "You lose sight of the joy.

WATCH NOW: 'First Fifty' at Hearst Center showcases work by professional, amateur artists
assisting with funding decisions and programming to further the work of 4-H in the county, and promoting positive youth development through her actions and service." Thomas Barnes, Association ...

Ron and Mary Esther Pullin not sheepish about advocating for farming, mentoring youth
Giannis Antetokounmpo will officially miss Thursday night's Game 5 of the Eastern Conference finals, the Bucks announced on Twitter. The two-time MVP had been listed as doubtful after ...

Bucks' Giannis Antetokounmpo ruled out for Game 5 vs. Hawks
Clippers guard Patrick Beverley has been suspended by the NBA for one game without pay, the league has announced in a statement. Beverley shoved Suns guard Chris Paul in the back during a pause in ...

Programming WCF Services is the authoritative, bestselling guide to Microsoft's unified platform for developing modern service-oriented applications on Windows. Hailed as the definitive treatment of WCF, this book provides unique insight, rather than documentation, to help you learn the topics and skills you need for building WCF-based applications that are maintainable, extensible, and reusable. Authors Juval Löwy—one of the world's top .NET experts—and Michael Montgomery have revised this edition to include the newest productivity-enhancing features of .NET Framework 4.5, as well as the latest WCF ideas and techniques. By teaching you the why and the how of WCF programming, Programming WCF Services will help you master WCF and make you a better software engineer. Learn about WCF architecture and essential building blocks, including key concepts such as reliability and transport sessions Use built-in features such as service hosting, instance and concurrency management, transactions, disconnected queued calls, security, and discovery Increase your productivity and the quality of your WCF services by taking advantage of relevant design options, tips, and best practices in Löwy's ServiceModelEx framework Discover the rationale behind particular design decisions, and delve into rarely understood aspects of WCF development

Written by Microsoft software legend Juval Lowy, Programming WCF Services is the authoritative introduction to Microsoft's new, and some say revolutionary, unified platform for developing service-oriented applications (SOA) on Windows. Relentlessly practical, the

book delivers insight, not documentation, to teach developers what they need to know to build the next generation of SOAs. After explaining the advantages of service-orientation for application design and teaching the basics of how to develop SOAs using WCF, the book shows how you can take advantage of built-in features such as service hosting, instance management, asynchronous calls, synchronization, reliability, transaction management, disconnected queued calls and security to build best in class applications. Programming WCF Services focuses on the rationale behind particular design decisions, often shedding light on poorly-documented and little-understood aspects of SOA development. Developers and architects will learn not only the "how" of WCF programming, but also relevant design guidelines, best practices, and pitfalls. Original techniques and utilities provided by the author throughout the book go well beyond anything that can be found in conventional sources. Based on experience and insight gained while taking part in the strategic design of WCF and working with the team that implemented it, Programming WCF Services provides experienced working professionals with the definitive work on WCF. Not only will this book make you a WCF expert, it will make you a better software engineer. It's the Rosetta Stone of WCF.

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If you are a C#, VB.NET, or C++ developer and want to get started with WCF and Entity Framework, then this book is for you. Competence in Entity Framework will be needed to follow the examples in the book, but experience in creating WCF services using Entity Framework is not necessary. Developers and architects evaluating SOA implementation technologies for their company will find this book useful.

'Programming .NET Components', second edition, updated to cover .NET 2.0., introduces the Microsoft .NET Framework for building components on Windows platforms. From its many lessons, tips, and guidelines, readers will learn how to use the .NET Framework to program reusable, maintainable, and robust components.

With Programming ASP.NET 3.5, you'll quickly learn to create state-of-the-art applications using Microsoft's popular web development technology and Visual Studio 2008. This updated bestseller provides comprehensive and easy-to-understand information to help you use several .NET 3.5 technologies for faster development and better web application performance-including ASP.NET AJAX for interactive user interfaces, LINQ for data access, and Windows Communication Foundation (WCF) for web services. Programming ASP.NET 3.5 includes examples and sample code that let you explore development with ASP.NET in more depth. With this book, you will: Learn about AJAX and ASP.NET server controls included with Visual Studio 2008 Discover how to use the DataSource and data-bound controls in ADO.NET Use the new LINQ API and learn how to make use of it within ASP.NET pages Create a uniform look and feel throughout your application with Master Pages Use navigation controls to build site maps, menus, and breadcrumbs quickly and easily Build and use various web services with WCF Detect errors during development and handle them in your production code Learn how to

configure and deploy your website Written by Microsoft technology experts Jesse Liberty, Dan Hurwitz, and Dan Maharry, Programming ASP.NET 3.5 is the best book for learning how to build dynamic, interactive web applications using Microsoft's latest technologies.

O'Reilly has once again updated its bestselling tutorial on ASP.NET, the world's leading web development tool from Microsoft. In Programming ASP.NET, Third Edition, authors Jesse Liberty and Dan Hurwitz give you the lowdown on the technology's latest version, ASP.NET 2.0, as well as Visual Studio 2005. Among the most significant improvements to ASP.NET 2.0 are new server controls and services that make you dramatically more productive. In fact, when compared to its predecessor, ASP.NET 2.0 reduces the amount of code you have to write by about 75%. Creating interactive web applications has never been easier-but that still doesn't mean it's hassle-free! The difficulty in ASP.NET 2.0 is that it's so complete and flexible that there are many pieces that must be woven together to build a robust, scalable, and efficient application. Fortunately, Programming ASP.NET, Third Edition is on the case, dispensing all the information you need to be effective with this dynamic tool. For starters, the book features a comprehensive tutorial on Web Forms, the user interface that gives web applications their look and feel. It then offers detailed explanations of all new controls, including web server controls, HTML controls, and custom controls. Used properly, these controls are able to take care of nearly all the foundation work-security, data access, layout, etc.-that you would normally have to write yourself. Free of these burdensome tasks, you can instead focus on your specific application. Other new material found in this updated edition even shows you how to create ASP.NET 2.0 pages for mobile devices. With Programming ASP.NET, Third Edition at your side, there's virtually no end to the programming possibilities.

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